

CONTENTS IN DETAIL

ACKNOWLEDGMENTS	xix
INTRODUCTION	xxi
Who This Book Is For	xxii
Why Learn Python?	xxii
Installing Python	xxiii
Windows	xxiii
macOS	xxiii
Linux	xxiii
How to Read This Book	xxiii
Using Programming Judges	xxiv
Making Your Programming Judge Accounts	xxv
The DMOJ Judge	xxv
The Timus Judge	xxvi
The USACO Judge	xxvi
About This Book	xxvii
1	1
GETTING STARTED	
What We'll be Doing	1
The Python Shell	2
Windows	3
macOS	3
Linux	4
Problem #1: Word Count	5
The Challenge	5
Input	5
Output	6
Strings	6
Representing Strings	6
String Operators	7
String Methods	7
Integer and Floating-Point Numbers	9
Variables	11
Assignment Statement	11
Changing Variable Values	13
Counting the Words Using a Variable	14
Reading Input	14

Writing Output	15
Solving the Problem: A Complete Python Program	16
Launching a Text Editor	16
The Program	17
Running the Program	17
Submitting to the Judge.....	18
Problem #2: Cone Volume.....	18
The Challenge	18
Input	19
Output	19
More Math in Python	19
Accessing Pi	19
Exponents	19
Converting Between Strings and Integers.....	20
Solving the Problem	22
Summary	23
Chapter Exercises	23
Notes.....	24

2	
MAKING DECISIONS	25
Problem #3: Winning Team	25
The Challenge	26
Input	26
Output	26
Conditional Execution	26
The Boolean Type	27
Relational Operators.....	28
The if Statement	30
if by Itself	31
if with elif	32
if with else	33
Solving the Problem	35
Problem #4: Telemarketers	37
The Challenge	37
Input	37
Output	38
Boolean Operators	38
or Operator	38
and Operator	39
not Operator	39
Solving the Problem	40
Comments	42
Input and Output Redirection	43
Summary	44
Chapter Exercises	45

Notes.....	45
------------	----

3

REPEATING CODE: DEFINITE LOOPS

47

Problem #5: Three Cups	47
The Challenge	48
Input	48
Output	48
Why Loops?	48
for Loops	49
Nesting	51
Solving the Problem	53
Problem #6: Occupied Spaces	56
The Challenge	56
Input	56
Output	56
A New Kind of Loop.....	56
Indexing	57
Range for loops	59
Range for Loops Through Indices.....	61
Solving the Problem	62
Problem #7: Data Plan	63
The Challenge	63
Input	63
Output	63
Looping to Read Input	63
Solving the Problem	64
Summary	66
Chapter Exercises	66
Notes.....	66

4

REPEATING CODE: INDEFINITE LOOPS

67

Problem #8: Slot Machines	67
The Challenge	68
Input	68
Output	68
Exploring a Test Case	68
A Limitation of for loops	70
while loops	71
Using while loops	71
Nesting Loops in Loops.....	75
Adding Boolean Operators.....	76
Solving the Problem	77
The Mod Operator	80

F-Strings	82
Problem #9: Song Playlist	84
The Challenge	84
Input	84
Output	85
String Slicing	85
Solving the Problem	88
Problem #10: Secret Sentence	89
The Challenge	89
Input	90
Output	90
Another Limitation of for loops	90
while Loops Through Indices	91
Solving the Problem	93
break and continue	94
break	94
continue.....	96
Summary	97
Chapter Exercises	97
Notes.....	98

5 ORGANIZING VALUES USING LISTS 99

Problem #11: Village Neighborhood	99
The Challenge	100
Input	100
Output	100
Why Lists?	100
Lists	101
List Mutability	104
Learning About Methods	106
List Methods	108
Adding to a List	109
Sorting a List	110
Removing Values from a List	110
Solving the Problem	112
Avoiding Code Duplication: Two More Solutions	114
Using a Huge Size	114
Building a List of Sizes	115
Problem #12: School Trip	116
The Challenge	116
Input	117
Output	117
A Catch	117
Splitting Strings and Joining Lists	117
Splitting a String into a List	118

Joining a List into a String	118
Changing List Values	119
Solving Most of the Problem	120
Exploring a Test Case	120
The Code	121
How to Handle the Catch	123
Exploring a Test Case	123
More List Operations	123
Finding the Index of the Maximum.....	124
Solving the Problem	124
Problem #13: Baker Bonus	126
The Challenge	126
Input	126
Output	126
Representing a Table	126
Exploring a Test Case	127
Nested Lists	127
Solving the Problem	130
Summary	132
Chapter Exercises	132
Notes.....	133

6 DESIGNING PROGRAMS WITH FUNCTIONS 135

Problem #14: Card Game	135
The Challenge	136
Input	136
Output	136
Exploring a Test Case	137
Defining and Calling Functions	138
Functions Without Arguments.....	139
Functions with Arguments	139
Keyword Arguments.....	141
Local Variables.....	142
Mutable Parameters	143
Return Values	145
Function Documentation	147
Solving the Problem	148
Problem #15: Action Figures	151
The Challenge	151
Input	152
Output	152
Representing the Boxes	152
Top-Down Design.....	152
Doing Top-Down Design	153
The Top Level	153

Task 1: Read Input	155
Task 2: Check Whether All Boxes Are OK	156
Task 3: Obtain a New List of Boxes with Only Left and Right Heights..	158
Task 4: Sort Boxes	160
Task 5: Determine Whether Boxes Are Organized	161
Putting It All Together.....	162
Summary	166
Chapter Exercises	166
Notes.....	166

7 READING AND WRITING FILES 169

Problem #16: Essay Formatting	169
The Challenge	170
Input	170
Output	170
Working with Files.....	170
Opening a File	171
Reading from a File	172
Writing to a File.....	175
Solving the Problem	177
Exploring a Test Case	177
The Code	178
Problem #17: Farm Seeding	180
The Challenge	180
Input	181
Output	181
Exploring a Test Case	181
Top-Down Design.....	184
The Top Level	184
Task 1: Read Input	185
Task 2: Identify Cows	187
Task 3: Eliminate Grass Types.....	189
Task 4: Choose Smallest-Numbered Grass Type	191
Task 5: Write Output	192
Summary	198
Chapter Exercises	198
Notes.....	198

8 ORGANIZING VALUES USING SETS AND DICTIONARIES 199

Problem #18: Email Addresses.....	200
The Challenge	200
Input	200
Output	201

Using a List	201
Cleaning an Email Address	201
The Main Program	203
Efficiency of Searching a List.....	204
Sets	206
Set Methods	208
Efficiency of Searching a Set.....	209
Solving the Problem	210
Problem #19: Common Words	211
The Challenge	211
Input	212
Output	212
Exploring a Test Case	212
Dictionaries.....	214
Indexing Dictionaries	216
Looping Through Dictionaries	218
Inverting a Dictionary	221
Solving the Problem	223
The Code	223
Adding the Suffix.....	225
Finding the k th Most Common Words	225
The Main Program	226
Problem #20: Cities and States	226
The Challenge	227
Input	227
Output	227
Exploring a Test Case	227
Solving the Problem	230
Summary	231
Chapter Exercises	232
Notes.....	232

9	
DESIGNING ALGORITHMS WITH COMPLETE SEARCH	233
Problem #21: Lifeguards	234
The Challenge	234
Input	234
Output	235
Exploring a Test Case	235
Solving the Problem	236
Firing One Lifeguard	236
The Main Program	237
Efficiency of Our Program	238
Problem #22: Ski Hills	240
The Challenge	240
Input	240

Output	240
Exploring a Test Case	240
Solving the Problem	242
Determining the Cost of One Range	242
The Main Program	243
Problem #23: Cow Baseball	245
The Challenge	245
Input	245
Output	245
Using Three Nested Loops	246
The Code	246
Efficiency of Our Program	248
Sorting First.....	249
The Code	249
Efficiency of Our Program	251
Python Modules	252
The bisect Module	254
Solving the Problem	256
Summary	259
Chapter Exercises	259
Notes.....	259

10	
BIG O AND PROGRAM EFFICIENCY	261
The Problem with Timing	262
Big O	264
Constant Time	264
Linear Time	265
Quadratic Time	269
Cubic Time	272
Multiple Variables	273
Log Time	275
$n \log n$ Time	276
Handling Function Calls	278
Summary	280
Problem #24: Longest Scarf	280
The Challenge	280
Input	280
Output	281
Exploring a Test Case	281
Algorithm 1.....	281
Algorithm 2.....	282
Problem #25: Ribbon Painting	284
The Challenge	285
Input	285
Output	285

Exploring a Test Case	285
Solving the Problem	286
Summary	289
Chapter Exercises	289

AFTERWORD	291
------------------	------------

A	
PROBLEM CREDITS	293