

INDEX

Symbols

** (dictionary unpacking), 498
% (modulo), 134, 296
** (power), 69
 \sum (summation), 366

A

abstraction, 299
affine space, 172
affine transformation, 172–174
augmented matrix, 173
concatenation, 181
identity transformation, 174, 193
inverse, 185
rotation, 190
scaling, 187
analytic solution, 290
animation, 288
frame, 288
architecture, software, 234
attribute, class, 37
attribute chaining, 104

B

backward substitution, 364, 377
balanced system of forces, 389
binary operator
intersection, 160
bisector, 128
bitmap image, 204
browser
developer tools, 205
byte string, 213

C

Cholesky decomposition, numerical method, 365
circle
center, 148
chord, 155
radius, 148
class, 37
__dict__, 69
__init__, 38
instantiation, 37
self, 38
clean code, 155
coefficient matrix, 360
collections, 11–20
dictionary, 18

D

debugger, xxxix–xliii
 breakpoint, xl
console, xlivi
run configuration, xli
stack frame, xlii
Step into, xli
 Step over, xli
decoding, 213
decorator
 property, 39
decoupled, 308
degrees of freedom, 397
Demeter, law of, *See* principle of least knowledge
destructuring, 20–21
deterministic, 99
differential equation, 290
direction vector, 103
direction versor, 103
docstring, 9
documentation
 Sphinx, 10
domain logic, 233
domain of knowledge, 160
Doolittle, numerical method, 363
dot product, 77
dunder methods, *See* magic methods
duplication of code, *See* knowledge duplication
dynamic dispatching, 42

E

edge case, 143
eigenvalues, 362
environment variable, 262
 PWD, 262
 PYTHONPATH, 262
errors
 AttributeError, 41
 EOFError, 317
 IndexError, 15, 341
 ValueError, 133
 ZeroDivisionError, 143
Euler’s numerical method, 290
event driven, 267
event handler, 267
exception
 user-defined, 111

F

f-strings, 89
factory function, 89
fail fast, 109
force
 axial, 390
 axial component, 78
 compression, 390, 393
 normal, *See* axial
 shear, 391
 shear component, 83
 tangent, *See* shear
 tensile, 393
 tension, 390
forward substitution, 364, 375
fracture strain, 394
frames per second (FPS), 290
free body diagram, 288
frictionless union, 396
function
 access modifiers, 29
 higher-order, 27–29
 inside function, 28
 lambda, 26–27
 predicate, 30
 pure, 24–25
 reducer, 32
 shared state, 25
 side effect, 25
functional programming, 23–36
functools
 reduce, 32–35

G

geometry
 t parameter, 107
 circle, 148–149
 line, 124
 parallelogram, 164
 point, 67–71
 polygon, 132–133
 rectangle, 155–157
 segment, 101
 vector, 71–85
 versor, 75, 90
Git, xxix
GitHub, xxix
global
 dict, 18

`enumerate`, 14, 16
`filter`, 30–31
`help`, 10
`len`, 11, 13, 15
`list`, 15
`map`, 31–32
`range`, 146
`set`, 11
`str`, 88
`tuple`, 13

H

`hard-coding`, 248
`Hooke’s law`, 392

I

`IDE`, *See* integrated development environment
`immutability`, 23, 25–26
`immutable`, 12, 219
`import`
 alias, 8, 430
 relative, 9, 240
`__init__.py`, 4
`InkStructure`, application, 188
integrated development environment,
 xxxii
integration test, 381, 447
internal forces, 389
interpolation, 192
 ease-in-out, 194
iterator, 30

J

`JSON format`, 248

K

`keyword`
 `class`, 37
 `def`, 24
 `lambda`, 26
 `None`, 120
knowledge duplication, 160

L

`lambda calculus`, 26

linear equation, 359
 coefficients, 360
 free term, 360
 unknown, 360
linear interpolation, 193
linear transformation, 172
Linux
 distro, 50
 superuser, 56
list
 `append`, 16
 `flatten`, 280
 `slice`, 16–17
list comprehension, 35–36
LU factorization, 362

M

magic methods, 43
 `__add__`, 44, 70
 `__eq__`, 45, 86
 `__str__`, 88
 `__sub__`, 44, 70
magic numbers, 110, 430
 `__main__`, 4
main loop, *See* time loop
markdown, xxx
matrix, 337
 identity, 184
 lower-triangular, 362
 main diagonal, 361
 nonsingular, 363
 positive definite, 362
 square, 346, 361
 symmetric, 361
 transposed, 349
 upper-triangular, 362
mechanical stress, 390
model space, 184
modular arithmetic, 135
module, 4
 `argparse`, 531
 `add_argument`, 533
 `ArgumentParser`, 532
 `import`, 5–9
 `json`, 249
 `loads`, 249, 496
 `math`, 66
 `copysign`, 82
 `fabs`, 66

operator, 34
os
 getcwd, 261
os.path
 normpath, 261
sys
 path, 259
Tkinter, 266
unittest, 92
 assertAlmostEqual, 92
 assertEquals, 95
 assertFalse, 97
 assertIsNone, 121
 assertRaises, 112
 assertTrue, 97
 TestCase, 92
moment
 bending, 392
 normal to section, 391
 tangent to section, 391
 torsional, 391
multiple assignment, 120
mutable, 219

N

 __name__, 4
Newton's third law, 423
nonlinear equation, 360
normal (perpendicular) versor, 104
number
 floating point, *See* real
 real, 65
numerical method, 359, 361
 direct, 361
 iterative, 361

O

object, 36
 encapsulation, 346
method, 40–43
 signature, 43
property, 39–40
state, 277
object-oriented programming, 36–45
open interval, 160
open source, 98
operator
 ** (dictionary unpacking), 498
 % (modulo), 134, 296
 ** (power), 69
 in, 11, 14, 19
 overloading, 43, 70
 ternary, 349
out of bounds, *See* errors: IndexError

P

package, 4
parser, 468
parsing, 483
pascal case, 37
pass, 293
PEP 238, 240
plaintext file, 235
plane truss, 394
point
 projections, 67
polygon
 centroid, 137
 perimeter, 133
 side, 132, 133
 vertex, 132
polygonal chain, 132
principle of least knowledge, 125
proportional limit, 394
Python Enhancement Proposal, *See* PEP
Python Standard Library, xxvi

R

raise exception, 111
raster image, *See* bitmap image
raw string literal, 245
ray casting algorithm, 139
reaction force, 412
readme, xxix
rectangle
 origin, 155
 overlap, 158
 size, 155
refactoring code, 301
regex, *See* regular expression
regression, 91
regular expression, 241–246
 capture group, 245
 character set, 242
 quantifier, 243

resistant element, 388
reusability, 308
rich-text editor, 205, 235
rotation
 pivot, 189
row vector, 340
run configuration, xxxvi, 236

S

Scalable Vector Graphics, *See* SVG
scientific notation, number, 526
screen space, 184
script, 4
segment
 direction, 103
set
 add, 12
 difference, 12
 remove, 12
 union, 12
side effect, 24
silent fail, 109
simulation, 289
 ahead of time, 290
 motion, 297
 real time, 290
 system, 288
 time delta, 291
static equilibrium, 389, 417
stiffness, 397
stiffness matrix, 398
strain ϵ , 393
stress σ , 393
stress-strain diagrams, 393
string, 211
 join, 214
structure, 388
 external constraint, 395
 external support, *See* external constraint
node, 395
two-force member, 397

SVG, 204
 attributes, 206, 215
 circle, 221
 group, 225
 line, 217
 polygon, 222
 polyline, 223

rect, 219
text, 224
transform, 208
viewBox, 207
system of equations
 matrix form, 337, 360

T

TDD, *See* Test-Driven Development
template, 210
 placeholder, 210
test
 assertion, 91
 fixture, 98
 subject, 91, 98
test double, 447
 dummy, 447
 fake, 447
 mock, 448
 stub, 448
test-driven development, 371
time loop, 291
Tkinter
 Button, 269
 Canvas, 270
 Entry, 268
 Label, 268
 main loop, 267
 widget, 266
traceback, 94
truss structure, 388
tuple
 count, 13
 index, 14
type hints, 45–46
 float, 46
 int, 46
 str, 46

U

ultimate strength, *See* ultimate stress
ultimate stress, 394
Unicode characters, 525–526
unit testing, 90–91
 three golden rules, 97–99
 Controlled Environment, 98
 One Reason to Fail, 98
 Test Independence, 99

Unix

prompt, *See* terminal
shell, *See* terminal
terminal, 50
unpacking, *See* destructuring
UTF-8 encoding, 213
utils package, 134

V

vector
angle, 81
norm, 74
normal, 75
normalize, 75
parallelism, 81
perpendicularity, 81
unit, 75
vector image, 204
version control system, xxix
visibility diagram, 308

W

winding number algorithm, 140
Windows Subsystem for Linux, 50
working directory, 259
World Wide Web Consortium (W3C),
204
wrapper class, 276

X

XML, 205
namespace, 205

Y

yield strength, *See* yield stress
yield stress, 394
yielding, material, 394
Young's modulus, 392