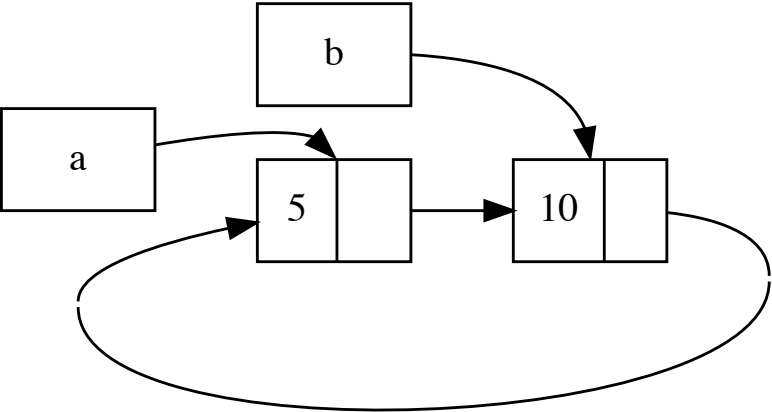# The Rust Programming Language, 2nd edition

by Steve Klabnik & Carol Nichols

errata updated to print 3

Page	Error	Correction	Print corrected
19	`This code would print x = 5 and y = 12.`	`This code would print x = 5 and y` **`+ 2`** `= 12.`	Print 2
111	This seems very similar to **an** expression used with `if`, but there's a big difference: with `if`, the expression needs to return a Boolean value, but here it can return any type.	This seems very similar to **a conditional** expression used with `if`, but there's a big difference: with `if`, the expression needs to return a Boolean value, but here it can return any type.	Print 3
185	Rust's type-naming convention is CamelCase.	Rust's type-naming convention is **Upper**CamelCase.	Print 3
345	Figure replacement		Print 3
355	Programming languages implement threads in a few different ways, and many operating systems provide an API the language **it** can call for creating new threads.	Programming languages implement threads in a few different ways, and many operating systems provide an API the language can call for creating new threads.	Pending
469	The body of the response will be the HTML in the file *404.html* ❶ .	The body of the response will be the HTML in the file *404.html* ❷ .	Print 2